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Graduate study pursued:

- Master in economics (M1/M2), Toulouse School of Economics, specialization: Economics of Markets and Organizations (2015-2017)

- PhD in economics: European University Institute, 2nd year researcher, since 10/2020. My supervisors are Giacomo Calzolari and David Levine.

Research projects and interests:

My research interests are in industrial organization and the economics of AI. I am interested in competition policy and how it should be applied to digital markets. Furthermore, I am generally interested in industrial policy and how economic policy impacts competition.

Some of my ongoing research projects include an inquiry into procurement policies surrounding the purchase of medical supplies in the early stages of the Covid-19 pandemic. I study some policies adopted by European countries and the EU, such as joint negotiation and the use of stockpiling. Using game theoretic models and data on competitive procurement tenders, I analyze the efficacy of these policies.

Another research interest of mine is the effect of robo-advisors on financial markets. I look at robo-advisors as recommender systems and study the effects of introducing recommender systems into standard models of economics.

Finally, another of my drafts studies entry for digital marketplaces. I look the use of exclusive dealing by market entrants to muscle their way into a two-sided market with a strong incumbent. I analyze this case through the example of Epic Games Store's entry into digital distribution of computer games against the incumbent Steam and use structural modeling and simulated method of moments to test the implications of my model against observed outcomes.